BADASSES	ARCHET	Guar	alan		CLASS: Mechr	omancer	
NAME:		BACKGROUND: Anti-Bully				LEVEL: 1	
(MS ⁻	thtrap: Summons a metal gol Mod per Day+Once per Encou ot Stats: Armor: 30 • Moveme	unter)			ks twice each turn. nock Pulse, 3 square Range, 2d6	Shock Damage	+2
ACCURACY (ACC) 2 +1	DAMAGE (DMG) 3 +1	SPEED (SPD) 5 +2	MASTERY (MST) 4 +2		ATIVE 1 + 2 SPD EMENT 3 + 2	$\frac{2}{MOD} + \frac{1}{MISC MOD} = \boxed{+3}$ $2 + \frac{1}{MISC MOD} = \boxed{5_{sq}}$	
HEALTH		CHECKS		SPD SPD	MOD MISC MOD JSq		
CURRENT	16	INTERACT	ACC +1 + MISC	₋ +1	MEL	LEE DIE	
CURRENT MAX REGEN SHIELDS CURRENT 20 CURRENT SHIELD TYPE: INFO:		TALK WITH WORDS!	MOD —	= +1	BADASS RAN	Id6 +3 BADASS TOKENS	
		SNEAK	MST +2 + MISC -		GOLD	120	
GREN/ TYPE	DAMAGE	SEARCH TRAVERSE	MST +2 + MISC MOD	= +2 +2 = +3			
INFO:	CURRENT MAX	CLOSE ENC	DUGH MOF	SKIL RE PEP	SPEND 1 SKILL	POINT SL = SKILL LEVEL ANARCHY	
POTIONS		during an encoun upgraded to the highest Accuracy	First 1/SL Ranged Attacks during an encounter are upgraded to the next highest Accuracy Range. Increase the Elemental Damage of your Favored Guns by 1+MST Mod/SL. +2 on Interact Checks.		1d4+MST Mod Shock Damage Reduction and +10/SL Shield capacity.	After killing an Enemy or Throwing an item, gain +1 DMG Mod/SL for 1 turn.	
			_		D 6 TRAITS		





TRAITS



INSPIRATION: You've got an uncanny ability to convince people to agree to things that go against their own interests. Maybe consider running for office. +5 on Persuasion Talk Checks.

GUN SLOT 3

HOARDER: You need stuff. It makes you feel complete. It gives you meaning. Capitalism. +5 on Item Search Checks.

ARCHETYPE FEAT

HYPERLIGHT ROUNDS: Add your MST Mod to all Traverse Checks.