

ARCHETYPE: **Guardian**CLASS: **Soldier**

NAME:

BACKGROUND: **Parkour Paladin**LEVEL: **1**

## ACTION SKILL:

**Scorpio Turret:** Deploy a Shielded Turret with aura effects for 2 turns that blocks Damage from the front, targets the closest Enemy, and fires each turn. The Turret is destroyed if Armor depletes. (MST Mod per Day+Once per Encounter)**Scorpio Turret Stats:** Shields: 30 • Armor: 10 • Damage: 2d4 per Hit • ACC: +0 (2-7: 2 Hits, 8-15: 3 Hits, 16+: 4+ Hits)**+1**  
+MST

ACCURACY (ACC)

**4** +2  
MOD

DAMAGE (DMG)

**2** +1  
MOD

SPEED (SPD)

**5** +2  
MOD

MASTERY (MST)

**3** +1  
MOD

INITIATIVE

**1** + **2** + \_\_\_\_\_ = **+3**  
BADASS RANK SPD MOD MISC MOD

MOVEMENT

**3** + **2** + \_\_\_\_\_ = **5sq**  
SPD MOD MISC MOD

## HEALTH

CURRENT

**18**  
MAX

REGEN

## SHIELDS

CURRENT

**20**  
MAX**5**  
RECHARGESHIELD TYPE:  
INFO:

## CHECKS

INTERACT  
WITH HANDS!ACC MOD **+2** + MISC MOD \_\_\_\_\_ = **+2**TALK  
WITH WORDS!SPD MOD **+2** + MISC MOD \_\_\_\_\_ = **+2**

INSIGHT

ACC MOD **+2** + MISC MOD \_\_\_\_\_ = **+2**

SNEAK

MST MOD **+1** + MISC MOD \_\_\_\_\_ = **+1**

SEARCH

MST MOD **+1** + MISC MOD \_\_\_\_\_ = **+1**

TRAVERSE

SPD MOD **+2** + MISC MOD **+3** = **+5**

## MELEE DIE

**1d8****+1**  
+DMG

BADASS RANK

BADASS TOKENS

**1**

GOLD

**120**

## GRENADES

TYPE

DAMAGE

INFO:

CURRENT

**4**  
MAX

## POTIONS



## FAVORED GUN

- PISTOL
- SMG
- COMBAT RIFLE
- SHOTGUN
- SNIPER
- ROCKET LAUNCHER

## SKILLS

SPEND 1 SKILL POINT

SL = SKILL LEVEL

## IMPACT

**1+MST Mod** Damage to all gun types.  
**+1/SL** on Talk Checks.

## SENTRY

*Scorpio Turret* gains **+1 ACC** and **+1 DMG Mod/SL**.

## STOCKPILE

Allies adjacent to *Scorpio Turret* gain **+5/SL Health Regen** and **+1 ACC Mod/SL**.

## AID STATION

Allies adjacent to *Scorpio Turret* gain **5+MST Mod Health/SL** each turn.

## BACKGROUND &amp; TRAITS

BACKGROUND

**PARKOUR PALADIN:** You grew up in the circus as an acrobat, because why not. Speed and flexibility made you a damn fine soldier. **+3 on Traverse Checks, -1 Accuracy.**

TRAITS

**WAYFINDER:** Secret doors, schmecret schmoors. **+5 on Hidden Doors Search Checks.****AFICIONADO:** You know a lot about guns... like, an unnerving amount. **+5 on Gun Insight Checks.**

## ARCHETYPE FEAT

**FRIENDSHIP:** Adjacent allies take 1 less Damage from Melee Attacks.

XP BAR:

**100**

CURRENT GUN

GUN SLOT 2

GUN SLOT 3